



The object is for you to draw cards that total 21 or come closer to 21 than the dealer, without going over. All cards are at face value, except for the King, Queen and Jack which count as 10. An Ace will have a value of 11 unless that would give a player or the dealer a score in excess of 21; in which case, it has a value of 1. The dealer starts the game.

Every player gets 2 cards, face up. The dealer gets 2 cards, with a Hole Card (1 card face down). Only after all players' hands are played does the dealer disclose the Hole Card and play the dealer's hand. Once you have your 2 cards in front of you, you can choose to Stand (draw no more cards), or take a Hit (draw one or more cards) until you reach 21 or come as close as possible. However, if you go over 21, you Break (automatically lose).

A winning hand pays even money. Now the dealer turns over the Hole Card and acts on the hand according to the rules of the game. The dealer must draw to soft 17's and stand on hard 17's and all 18's. At the end of the game, if your count is the same as the dealer's, it is a Standoff (nobody wins). If the player's count is greater than the dealer's count and both have not exceeded 21, or the dealer's count exceeds 21 and the player's count does not, the player wins.

BLACKJACK HAND

In the event your first two cards are an Ace and any 10 value card, the dealer announces your hand as "Blackjack." You will be paid at this time, if the dealer does not have an Ace or a 10 value card as a face up card. If the dealer's hand is a Blackjack, the game is a Standoff. A player's winning Blackjack is paid off at odds of 3 to 2 or on selected games 6 to 5. A two-card 21 wins over a multi-card 21 in all circumstances.

BLACKJACK TERMS

Splitting Pairs: If your first 2 cards are a pair with the same numerical value, you may split them into 2 hands. You must bet the same amount as your original wager on each hand formed by splitting a pair. You must complete play on your first hand before playing your second hand. However, you may double down on each hand. If the split pairs are Aces, you will receive only 1 card on each. Because only 1 card is given when Aces are split, a player may not double down on Aces that have been split. Pairs may split a maximum of 3 times, for a total of 4 hands, if you split your initial pair and you receive an identically valued card to create another pair.

Doubling Down: After you get your first two cards, except when your first 2 cards total 21. When doubling down you draw only 1 additional card.

Insurance: If the dealer's face up card is an Ace, and prior to anyone receiving additional cards, you may take insurance. To do this you place a bet no more than one-half of your original bet on the insurance line. If the dealer's Hole Card is a 10, Jack, Queen, or King, you win your insurance bet at odds of 2 to 1. If the dealer's Hole Card is any other card, you lose your insurance bet. The dealer collects all losing insurance wagers before continuing the hand. If the correct amount of insurance cannot be bet due to the limitation of the value of chip denomination (i.e., a \$7.50 bet allowing a \$3.75 insurance bet), the player may insure as close to the maximum insurance without over-insuring the bet.

CARD HANDLING: Players are not allowed to touch the cards.

THE PLAYER'S HAND: The player is responsible for the correct count of his or her hand.

HAND SIGNALS: The player is responsible for the proper use of hand signals to indicate Hit or Stand. Other decisions may be made verbally.

*Rules and Regulations subject to change without notice.

BOOMTOWN CASINO

BILOXI

